

## Media Information

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### eSports showdown at the Sachsenring: Brzezinski cuts the gap to Löhner

- First win of the season for Jeffrey Rietveld in the BMW M6
- Emre Cihan wins the ADAC GT4 eSports Championship

Munich. The title race in the ADAC GT Masters eSports Championship powered by EnBW mobility+ is heading for an exciting conclusion after the penultimate event at the virtual Sachsenring. Ahead of the finale in Hockenheim, second-placed Jakub Brzezinski (Williams Esports) reduced the gap to championship leader Moritz Löhner (Dörr Esports). The front-runner's lead has now shrunk to a seemingly comfortable 65 points. However, the finale on 19<sup>th</sup> October is a double-header with a total of four races. Meanwhile, victory in the main race at the Sachsenring went to Jeffrey Rietveld. The Dutchman claimed his maiden win in the ADAC GT Masters eSports Championship powered by EnBW mobility+.

In the sprint race, Jack Keithley came through from fifth to take an early lead, followed by his teammates Nikodem Wisniewski and Tim Jarschel (MRS Esports). Pole-sitter Leonard Krippner (T3 eSports) did not react quickly enough at the start and spun after contact with Jarschel. While Wisniewski and Jarschel were battling it out for second place, Keithley was able to pull clear and secure a commanding victory. Jarschel was unable to overtake Williams Esports driver Wisniewski, but was still happy with third place: "After such a long barren period, this result feels good."

#### First win of the season for Rietveld

The main race at the technically-demanding Sachsenring developed into one of the most action-packed races of the 2021 season. In the end, it was Jeffrey Rietveld (Team Redline) in a BMW M6 GT3 who emerged triumphant to claim his first victory of the season. The Dutchman had slotted into second place behind David Nagy (M1RA Esports) at the start, and then took the lead after a duel that lasted several laps.

After Rietveld's decisive overtaking manoeuvre, a thrilling battle raged for positions two to five, with the cars entering some corners three abreast. Out in front, Rietveld took advantage of the scraps for position to pull clear of the chasing pack and cross the finish line over seven seconds ahead of runner-up Nagy. Brzezinski came home third. "That was a stressful race," said the Pole. "I tried everything to take second place, but I just could not get past David. At the same time, I had to make sure I did not lose my third place, as I was under a lot of pressure from behind."

Keithley was given a time penalty for sending Alexander Dornieden (MRS Esports) into a spin whilst attempting to overtake him and take second place. That saw the Williams eSports driver drop from seventh to 14<sup>th</sup>, ending his hopes of winning the title.

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Championship leader Moritz Löhner had to settle for 14<sup>th</sup> place in the opening race. In race two, he battled his way into fifth place. “It went much better than expected,” said a satisfied Löhner at the end of the evening’s racing. “Qualifying and the first race went as expected. Unfortunately, I spent a lot of race two behind my team-mate Bence Bánki, otherwise the result could perhaps have been even better. However, I am very happy with fifth place. To be honest, I am not concerned about the Hockenheimring.”

### Emre Cihan wins the ADAC GT4 eSports Championship

This season, Turkish sim racer Emre Cihan has been unbeatable. The Team Fordzilla driver has won every race of the season so far and wrapped up the title in his rookie season in the ADAC GT4 eSports Championship with races still to come, courtesy of another success at the Sachsenring. Adam Pinczes (Arnage Competition) and Julian Kunze (EURONICS Gaming) joined him on the podium. Ottaviani (Vitualdrivers by TX3) slotted into second place at the start, but dropped back as the race progressed and eventually crossed the finish line in fourth place. Pignataro (Vitualdrivers by TX3), Gunay (Absolute Motorsport Racing Team) and Kreivi (Ballas Esports) were embroiled in a sensational battle for fifth place. Italian Pignataro came out on top in the end: “That was an eventful race, I had some great battles and a lot of fun. Fifth place is awesome!”

The final event of the ADAC GT Masters eSport Championship powered by EnBW mobility+ takes place at the virtual Hockenheimring on 19<sup>th</sup> October 2021.

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